

Animation

PROGRAM CODE: 10-207-1



Associate Degree



COURSE	CREDITS
ANIM-101	Basic Drawing for Animators 3
ANIM-104	Principles of Character Development..... 3
ANIM-106	Principles of 3D Animation 3
CSG-115	CSG Production 3
ENG-195	Written Communication ‡ 3 (or) ENG-201 English 1 ‡
ANIM-120	Environment and Set Design ‡ 3 (or) ANIM-114 Storyboard Pro ‡
ANIM-125	3D Modeling ‡ 3 (or) ANIM-138 Animation for Game Development ‡
ANIM-140	Timelines, Keyframes and Kinematics ‡ 3
ANIM-156	Broadcast Animation ‡ 3
ENG-197	Technical Reporting ‡ 3 (or) Any 200-level ENG or SPEECH course
ANIM-124	Animation Layout and Design ‡ 3
ANIM-130	3D Simulations and Illustrations ‡ 3
ANIM-145	Intermediate 3D Animation ‡ 3 (or) ANIM-121 Intermediate 2D Animation ‡
CSG-147	Game Studio Management 3
MATH-107	College Mathematics ‡ 3 (or) Any 200-level MATH course
ANIM-110	Digital Life Drawing 3
ANIM-150	Advanced Animation ‡ 2
ANIM-160	Animation Portfolio ‡ 2
ANIM-165	Motion Analysis for Animation ‡ 3
CSG-119	Designing Interactive Displays ‡ 3
PSYCH-199	Psychology of Human Relations..... 3 (or) Any 200-level PSYCH course
SOCSCI-197	Contemporary American Society 3 (or) Any 200-level SOCSCI course

Location: Downtown Milwaukee Campus, Online Campus

Start Dates: August and January

Admission Requirement: High school diploma or GED

Transfer: Will transfer to one or more four-year institutions

Financial Aid Eligible: Yes.

Apply at fafsa.gov. Use School Code 003866.

Program Description

MATC's unique facilities and the program's innovative curriculum offer a comprehensive background in animation. Students have opportunities to learn about 2D animation and 3D animation. Portfolio reviews in several courses are designed to assist you in compiling work samples to show employers.

Career Outlook

From visualization of architectural spaces to video games to effects in movies, animation is expanding.

Program Learning Outcomes

- Create an animated asset for a product.
- Build assets suitable for export and/or rendering to target platforms.
- Apply fundamental artistic concepts to the 3D environment.
- Implement project management skills.
- Apply ethical business practices WIP.
- Present a professional, quality portfolio.

CREDITS

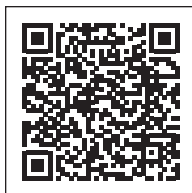
Total credits needed to complete this degree

64

‡ Prerequisite required.

Program curriculum requirements are subject to change.

Current MATC students should consult their Academic Program Plan for specific curriculum requirements.



Complete Program Details

QUESTIONS? 414-297-6004 or creativeartspathway@matc.edu